

# Rust BuildOn #4

Jim Fawcett

<https://JimFawcett.github.io>

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# Build-On

- Learn Rust in small steps
- Start with a simple Rust demo
  - Text Finder
- Build on that in interesting ways, e.g., for Text Finder:
  - Add capability – command line parsing, directory tree walking, ...
  - Use generics – plugin components
  - Use threads – parallel text searches, thread pool based dir traversal
  - Use library components
- Discord server
  - Q&A
  - Comments

# BuildOn Timeline: Bi-Weekly Sessions

- Session #1 – BuildOn Introduction & Rust Preview
- Session #2 – Project Introduction & Some Rust details
- Session #2 – **Step #1**: TextSearch -> Functional package with demo
- Session #3 – **Step #2**: DirNav -> “
- **Session #4 – Step #3**: CmdInParser -> “
- Session #5 – **Step #4**: Executive, Display -> Functional project
- Session #6 – RegEx Extension ?
- Session #7 – Parallel Text Search ?

# BuildOn Session #3 Topics

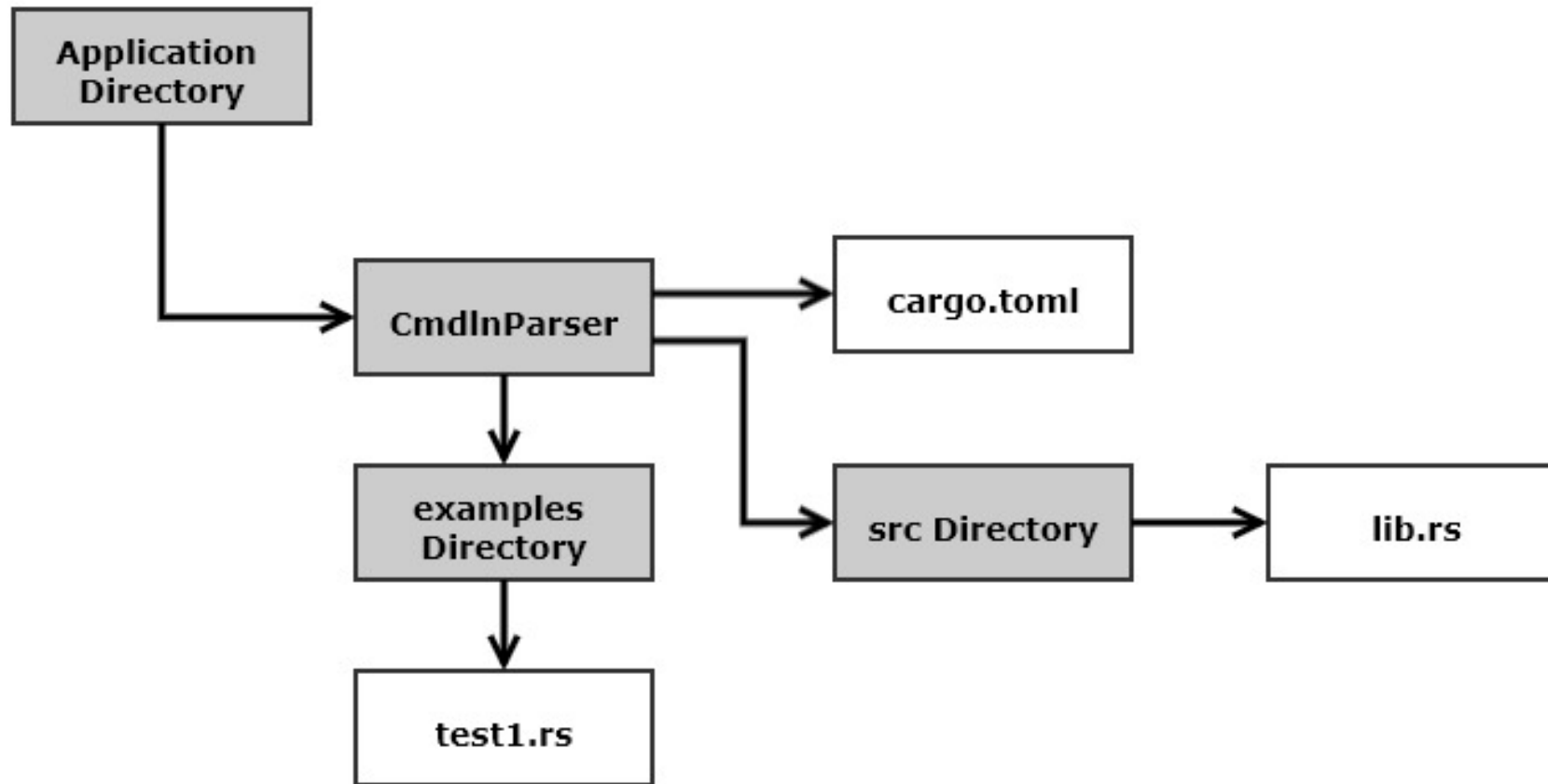
## Focus: DirNav & CmdInParser Packages

- [Step #2](#) – DirNav
  - [Solution Code](#)
  - Generate documentation
    - Document-private-items
    - Run clippy
- [Step #3](#) – CmdInParser
  - No starter code
  - Design ideas
    - Run parser
- CParser Design
  - Hashmap<String, Vec<String>>
  - Two parts
    - Reusable parser
    - Application specific attributes w/defaults

## Focus: Design, then Rust

- [BuildOn](#) – click on BuildOn code
- [Iterators](#)
- [Idiomatic Rust](#)
- [Anim Features](#)
- [DesignBites](#)
- **Questions?**

# Rust Project Structure for CmdInParser



# BuildOn

- Session #3
  - DirNav
- Session #4
  - CmdInParser
- Session #5
  - Executive & Display
- Session #6 ?
  - RegEx Search
- Session #7 ?
  - Parallel Text Search

That's All Folks!